

Deponia

Rufus is not a pleasant guy. Ill-tempered and entirely too convinced of his own greatness, he lives at the edge of a small settlement somewhere in the most remote sector of the garbage-covered planet Deponia. He dreams of a better life in the floating cities of wealth and beauty high above the planet surface. When the angelic Goal falls from these privileged spheres down into a neighboring trash heap, Rufus sees his chance. He decides to bring the unconscious beauty back to her home. Only a vague hope of making it off Deponia at first, he soon formulates an unscrupulous plan, as he learns that he is a dead ringer for Goal's upper-class husband. The planned handover soon dissolves into a wild chase full of twists, turns and mystifying mix-ups...

Deponia is a fast-paced comedy of errors and one of the most unusual love stories in gaming history. The twist-filled story takes its off-beat characters all over trash planet Deponia, a unique game world in the style of Douglas Adams, Terry Pratchett and Matt Groening. The new adventure game from the makers of The Whispered World, Edna & Harvey: The Breakout and A New Beginning is brought to life with detailed HD graphics, hand-painted backgrounds and top-quality cartoon animation.

The point & click adventure game Deponia is headed for PC in 2012.

<http://www.daedalic.de>

About Daedalic Entertainment

Daedalic Entertainment develops and publishes high-quality computer and video games worldwide, focussing on the production of entertainment software with strong narratives. The company based in Hamburg, Germany offers international partners its services in the fields of development, publishing and consulting.

Daedalic has enjoyed great acclaim with the release of adventure game milestones such as Deponia, Edna & Harvey: The Breakout, The Whispered World and A New Beginning, collecting fourteen German Game Developer Awards (incl. "Studio of the Year 2009"), four German Computer Game Awards. Daedalic Entertainment develops and publishes high-quality computer and video games worldwide, focussing on the production of entertainment software with strong narratives. The company based in Hamburg, Germany offers international partners its services in the fields of development, publishing and consulting.

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Island and Swords & Soldiers. Daedalic is currently developing a host of new and innovative games that include the upcoming Chaos of Deponia and The Dark Eye: Chains of Satinav.

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